On-street parking in Digbeth

Public Consultation

Background

Digbeth is a well-established area with a rich local history and ambitious plans for regeneration and growth. There is currently high demand for on-street parking in the area, with all day commuter parking presenting particular issues for local businesses and residents. As the area continues to grow and change, demands for on-street space are likely to increase.

The council have developed proposals for Digbeth to help manage and control on-street parking activity, encourage sustainable travel into the city and make the area a safer, healthier and greener place for residents, businesses, visitors and future investment.

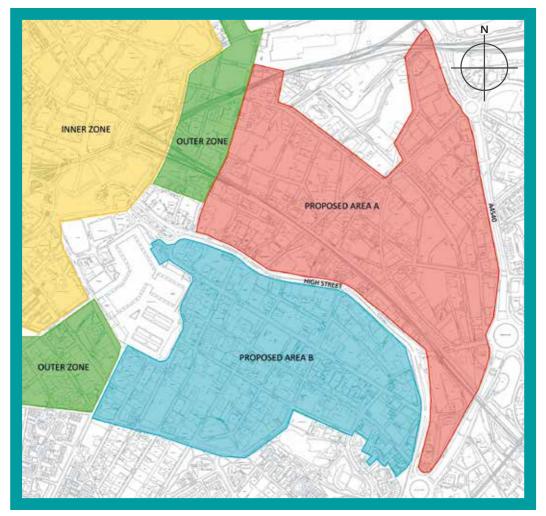
On-street parking controls in Digbeth

This consultation is about proposed on-street parking in the Digbeth area of the city centre, shown on the map overleaf (page 2 of this leaflet) in the red and blue areas.

In the yellow and green areas on the map, referred to as the 'inner zone' and the 'outer zone', on-street parking controls and charges are already in place. No changes to parking in those areas are proposed at this time and they do not form part of this consultation.

birmingham.gov.uk/digbethparking





Map data © Crown Copyright. All Rights Reserved. BCC License Number 100021326. 2016.

Key:

city centre 'inner zone'

On-street parking controls are already in place; there is a city centre 'outer zone' charge to park on-street.

Digbeth area A | We are consulting on introducing on-street parking controls, meaning there would be a cost to park on-street. We are proposing to improve parking in Digbeth by introducing a mixture of:

- Permit parking for local residents and workers; permits are valid for one year and are likely to cost* £225 for residents and £290 for workers.
- Paid for parking, often called pay & display.
- Areas of no waiting (double yellow lines).

This consultation is about on-street parking only; off-street car parks and private parking areas would not be affected.

More information about the proposals, including maps showing what type of parking would be available on which streets, is online at **www.birmingham.gov.uk/digbethparking**

We want as many people as possible to respond to this consultation, to give us a clear picture of what local people think. If you do not respond we may assume you have no opinion either way.

What happens next?

After the consultation closes, we will review all your responses and make appropriate changes to the proposed scheme.

There will then be a period of legal consultation on the Traffic Regulation Order before the scheme can be implemented. You may respond to that legal consultation whether or not you have responded this time, but it is easier for us to incorporate your suggestions now than during that statutory consultation.

^{*} Prices are subject to review and may change before this scheme comes into operation

Have your say

Online

View full details of the scheme, including maps, and respond to the consultation at **www.birmingham.gov.uk/digbethparking**

In the area

If you don't have internet access, you can look at the plans and fill in a paper copy of the feedback form at the locations below. Please check the opening hours of these Birmingham venues.

- Custard Factory, Main Reception, Gibb Street, B9 4AA
- The Bond Café, 180-182 Fazeley Street, B5 5SE
- Impact Hub Birmingham, Reception, Walker Building, 58 Oxford Street, B5 5NR
- South & City College Birmingham, Digbeth Campus Reception, High Street, Deritend, B5 5SU

Drop in

We are holding two drop in sessions where you can view plans, speak to members of the project team and tell us what you think:

- 10am to 2pm Thursday 16 February, Custard Factory, rear of reception, Gibb Street, B9 4AA
- 2pm to 6.30pm Tuesday 28 February, Custard Factory, rear of reception, Gibb Street, B9 4AA

Speak with us

- Phone: **0121 464 4412** (answerphone)
- Email: parkingconsult@birmingham.gov.uk

Consultation closes on Monday 13 March 2017

This project is part of the Birmingham Connected vision to reinvent the way people and goods move around the city, find out more at

