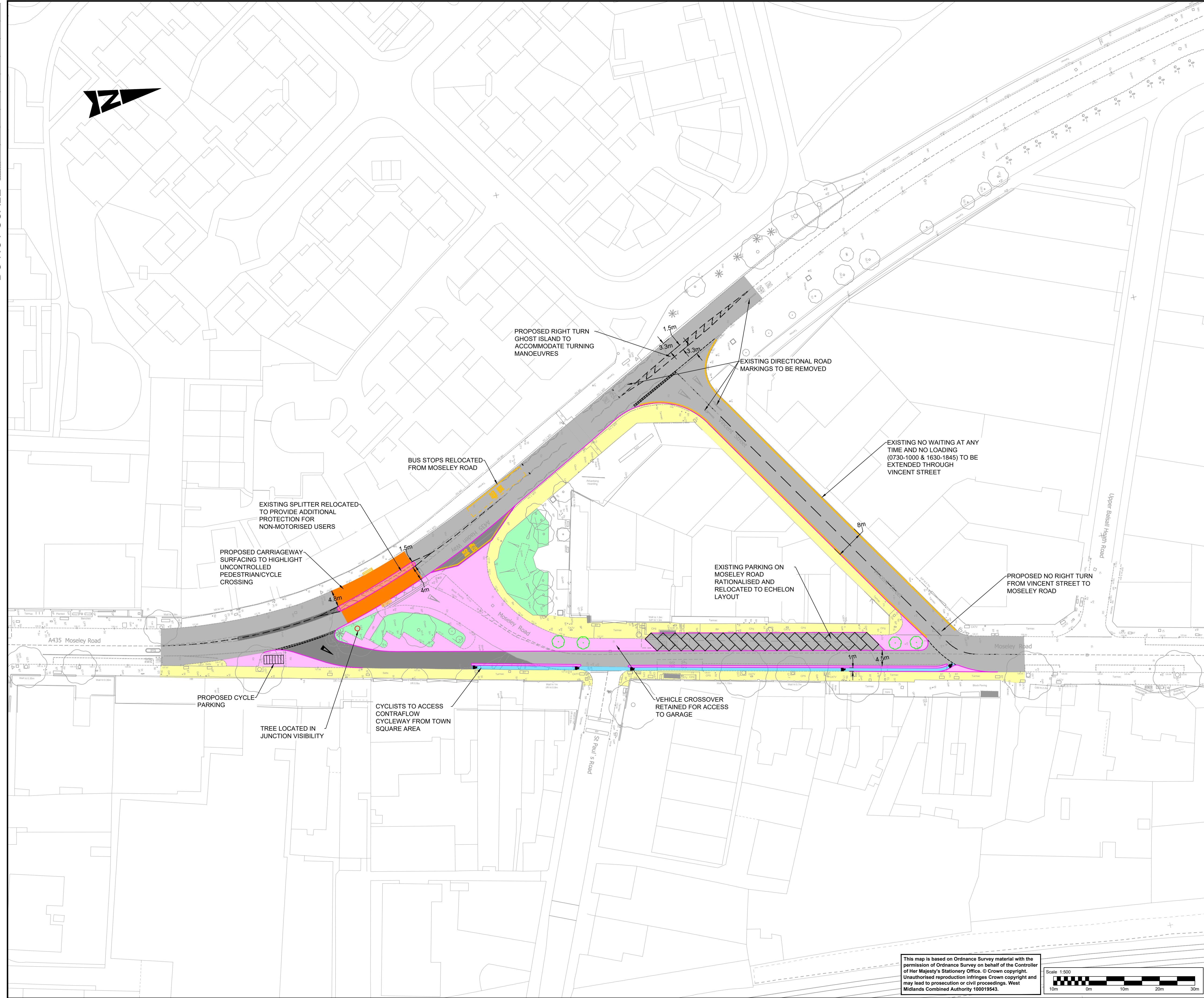


DO NOT SCALE

Millimetres

0 10 100



**NOTES:**

- ALL DIMENSIONS ARE IN METRES UNLESS OTHERWISE STATED.
- STATS APPARATUS IS UNKNOWN AT THE TIME OF PREPARING THIS DRAWING, HENCE IT IS NOT SHOWN ON THE DRAWING AND REMAINS A RISK TO THE DESIGN.

**KEY:**

- EXISTING CARRIAGEWAY
- EXISTING FOOTWAY
- EXISTING VERGE AREA
- PROPOSED CARRIAGEWAY WIDENING
- PROPOSED TRAFFIC ISLAND
- PROPOSED FOOTWAY
- PROPOSED CYCLE PATH
- PROPOSED CARRIAGEWAY EDGE
- PROPOSED TREE
- PROPOSED COLOURED CARRIAGEWAY

**SAFETY, HEALTH AND ENVIRONMENTAL INFORMATION**

In addition to the hazards/risks normally associated with the types of work detailed on this drawing, note the following significant residual risks (Reference shall also be made to the design hazard log).

Construction LOCATION OF STATS APPARATUS NOT KNOWN.

Maintenance / Cleaning NOT KNOWN

Use NOT KNOWN

Decommissioning / Demolition NOT KNOWN

Description	Status	Revision	Drawn	Checked	Reviewed	Authorised	Issue Date
FOR INFORMATION	S2	PO1	JS	BK	JC	JC	27/01/21
FIRST ISSUE							

Drawing Suitability: S2

**FOR INFORMATION**

**SNC-LAVALIN**  
**ATKINS**

Member of the SNC-Lavalin Group  
Copyright © SNC Lavalin (2021)

The Axis  
10 Holiday Street  
Birmingham  
West Midlands  
B1 1TF  
Tel: +44 (0)1214 835000  
Fax: +44 (0)1214 835252  
www.atkinglobal.com

Client: **Birmingham City Council**

Project Title: **WMCAAR BALSALL HEATH TOWN SQUARE**

Drawing Title: **BALSALL HEATH TOWN SQUARE GENERAL ARRANGEMENT**

Drawing Number: **WMCAAR - ATK - HGN - BH\_XX - DR - CH - 00001**

Project: **1** | Originator: **ATK** | Volume: **HGN**

Original Size: **A1** | Scale: **1:500** | Project Ref. No.: **5193486** | Sheet: **1 of 1** | Rev: **P01**

This map is based on Ordnance Survey material with the permission of Ordnance Survey on behalf of the Controller of Her Majesty's Stationery Office. © Crown copyright. Unauthorised reproduction infringes Crown copyright and may lead to prosecution or civil proceedings. West Midlands Combined Authority 100019543.

Scale 1:500