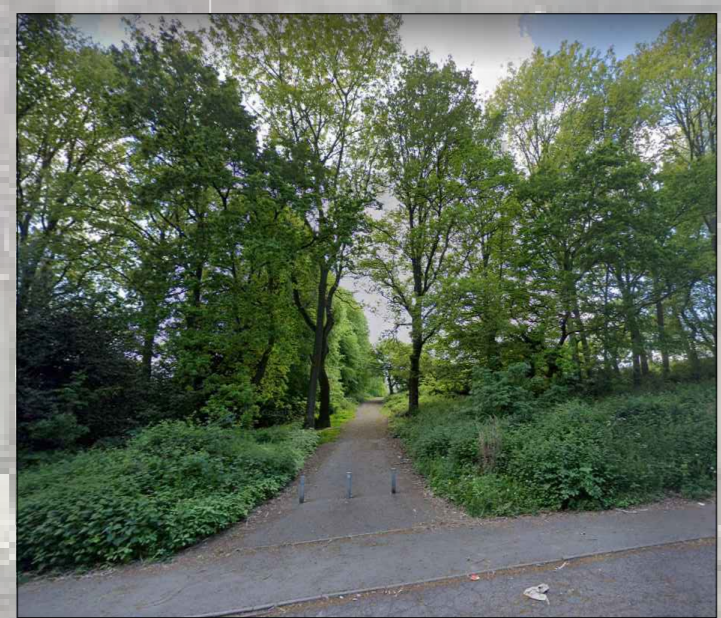


**1. Vehicular Entrance**



1. Improve planting to deter fly-tipping and antisocial behaviour through the utilisation of small to medium groundcover and shrubs of a thorny and impenetrable nature.
2. Planting to be of an aesthetically pleasing nature to provide interest and a clear, welcoming entrance to the park.
3. Potential fencing, 1.5m/1.8m tall, to further deter fly-tipping and antisocial behaviour.

**2. Play Area**



1. Playground surfacing to be restored.
2. Addition of inclusive play equipment.
3. Repainting of existing play equipment.
4. Increase overall area of play area.
5. Addition of more seating opportunities.
6. Increase number of swings.

**3. Multi Use Games Area (MUGA)**



1. Transform open air cricket wicket into a MUGA including cricket facilities.
2. Sports linework to provide opportunity for multiple games that local people enjoy.
3. MUGA cage to be used to maximise health and safety i.e. keep balls inside.

**4. Cricket Wicket**



1. Repair and maintain existing caged cricket wicket.
2. Inclusion of a bespoke rebound board to absorb impact of cricket balls on weld-mesh fencing.

**5. Planting**



1. Enhance planting areas to minimise antisocial behaviour risk by infilling gaps with thorny impenetrable species, removing hiding spaces.
2. Additional planting to the rear of the residential properties to further increase security and enhance habitat opportunities through the utilisation of thorny impenetrable species.
3. Potential new tree planting.
4. Any and all fallen logs to be utilised e.g. log piles to enhance biodiversity.

**6. Outdoor Gym and Meeting Space**



1. Historic play area to be transformed into a leisure centre i.e. gym equipment and lounge seating.



**7. Carpark Signage**



1. New welcome signage to demarcate main entrance.

**8. Pedestrian Signage, Northeast.**



1. Installation of welcome signage to identify main pedestrian entrances.

**9. Circular Path**



1. In area of ponding realign path and create a space for nature.
2. Drain footpaths to alleviate flooding.
3. Inclusion of "Passing Places" with seating opportunities at regular intervals along the circular path.
4. Addition of "Mile Markers" along the circular path for exercise.

**10. Boggy Habitat**



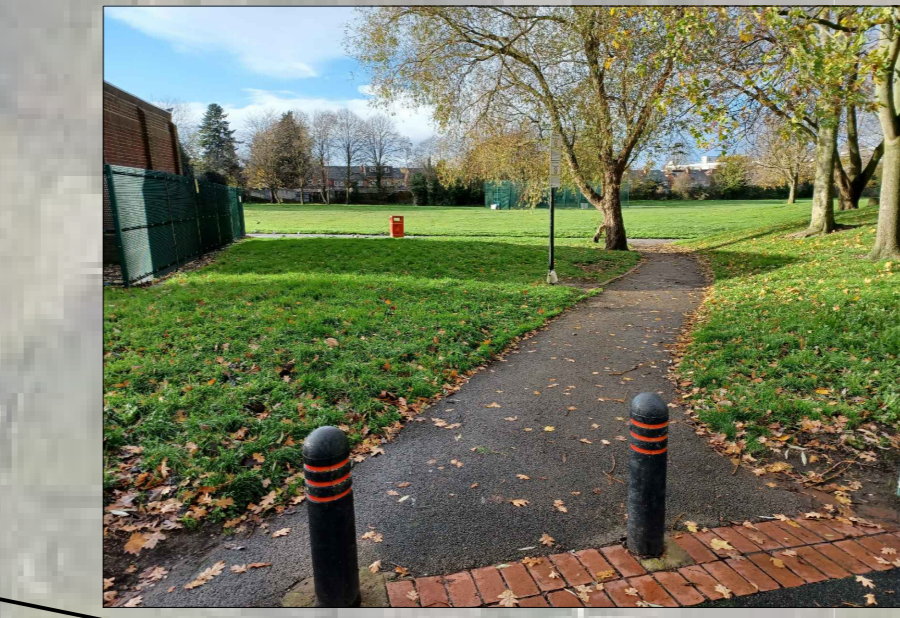
1. Inclusion of boggy habitat with biodiversity enhancements utilising the naturally wet areas of the park, including ecological interventions appropriate to the local wildlife e.g. logpiles.

**11. Sculptural Wayfinding Totem/Post**



1. Installation of a sculptural wayfinding element.
2. Inclusion of local points of interest further from the park.

**12. Pedestrian Signage, Southeast**



1. Installation of welcome signage to identify main pedestrian entrances.

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**Birmingham City Council**

Client: Birmingham City Council  
 Project: Reddings Lane Park  
 Title: Potential Improvements

Drawing Number: **Q1016/001**      Revision: **A**

Scale: 1:5000  
 Date: 02/12/22  
 Status: DRAFT

Do not scale from this drawing.